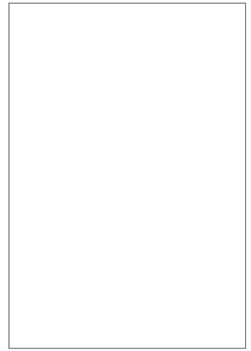


Robin LOBEL

Paris
divide [at] divideconcept.net
www.divideconcept.net

Born: April 1984
Nationality: French
Baccalauréat with major in maths and physics
Bachelor's Degree in Cinema (Paris 7 Denis Diderot)



Career

January 2002 3D graphics for a building contractor
June 2003 Webdesigner for UNEDIC (national)
August 2003 Webdesigner for Sofregi
September 2004 3D graphics for La Mandarine (advertising)
March 2005 Publication in international technical magazine « hakin9 » (R&D Tempest)
August 2005 3D graphics for La Mandarine (advertising)
September 2006 3D R&D at Naska Film (advertising/cinema)
April 2007 3D graphics at Hectic Electric (advertising/cinéma)
November 2007 Developer at Trimaran (national TV, France 2)
January 2008 Freelance 3D R&D for LRS (advertising)
June 2008 Music composer for Friction Game Studio (video games)
September 2008 Freelance developer for ENODO (CryEngine 2)
June 2009 Launch of my company DIVIDE FRAME (product: GPU Decoder)
January 2010 3D system for ENODO (CryEngine 2)
October 2010 3D R&D for LNProd (video clip, Gaetan Roussel)

Other experiences

2000 Finalist of 3D graphic contests 3DVF (France), 3DLUVR (International)
2001 3D graphics published in Create magazine, finalist of 3D graphic contest Kota Press.
2002 MidiXGTracker software published in PC Creation.
2003 R&D on Tempest (treatment of compromising electromagnetic emanations), music composer for CnC Europe (video game).
2004 3D graphics for short movie Xscape.
2005 Short movie La Muraille official selection of Prototype festival
2006 R&D 3D Camera for Dassault Systèmes
2007 R&D 3D Sensors (based on ultrasounds), presentation of my projects at Paris ACM SIGGRAPH, short movie Lulu dans le Métro official selection of Prototype festival
2008 R&D Realtime Displacement Mapping (SSDM: Screen Space Displacement Mapping), development of Airosuite (mapping and cracking of Wifi access points)
2009 R&D new kind of anaglyph (Magenta-Cyan)
2010 3 experimental video clips shown at la Bellevilloise (radio Nova, Disney/Pixar night), news editor for Factornews (video games)